



## **GRADE 11**

# **Ancestral Technology 11**

# **Yukon - Department of Education**

The Ancestral Technology 11 course is designed to make replications using stone, bone, wood, pitch, and hide then use the artifacts in traditional ways. Making and using such technologies provides students with significant insights into the skill, patience and persistence of First Nation who survived and thrived throughout the Yukon. Techniques used for working stone, bone, wood, pitch, sinew, and hides involve risks that are managed through use of current materials and protections. Making thes

Credits: 4 Approval Date: Feb 2023

Hours: 110 Trax Code: YPPRA

#### **GOALS AND RATIONALE**

Students will be introduced to the design and making a variety of Yukon First Nations ancestral technologies designed for living on the land. Function, design, resources used, artistic expression and methods used in making artifacts will be explored. Students will be guided and encouraged in persistence, skill development, tool use and care of tools toward the making of Yukon First Nations ancestral technologies. Many examples made and used in a traditional on the land life may include items su

#### **BIG IDEAS**

Ancestral Technology was designed and made to meet the needs of families and communities reflecting cultural heritage, and resources availability required for living on the land and water. Resources needed for the development of Ancestral Technology were not always locally available initiating trade with others. Ancestral Technologies evolved reflecting innovation, changing land and water based activities and diffusion of technology. Making Ancestral Technologies using bone, stone, woo

### ADDITIONAL INFORMATION

The structure of the course is centered on a collaborative and experiential learning environment. This will require students to make connections and organize their knowledge and skill. Reflection on their own performance will be encouraged in order to further their own learning. Learning requires exploration of one's identity: Through the sewing or carving process, for example, students are encouraged and asked to always to return to their own unique experience. They will learn their strength